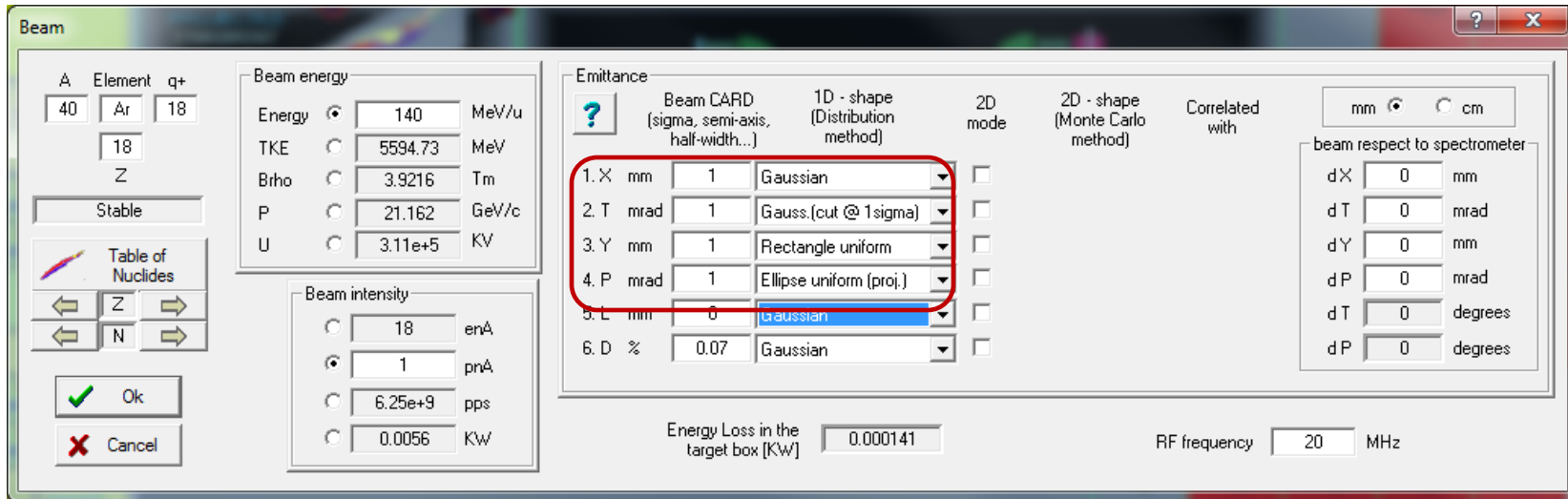


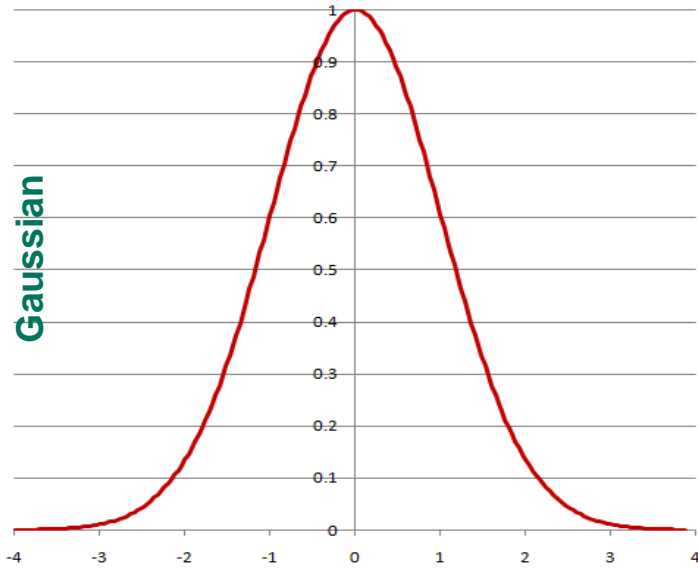
version 9.2.88



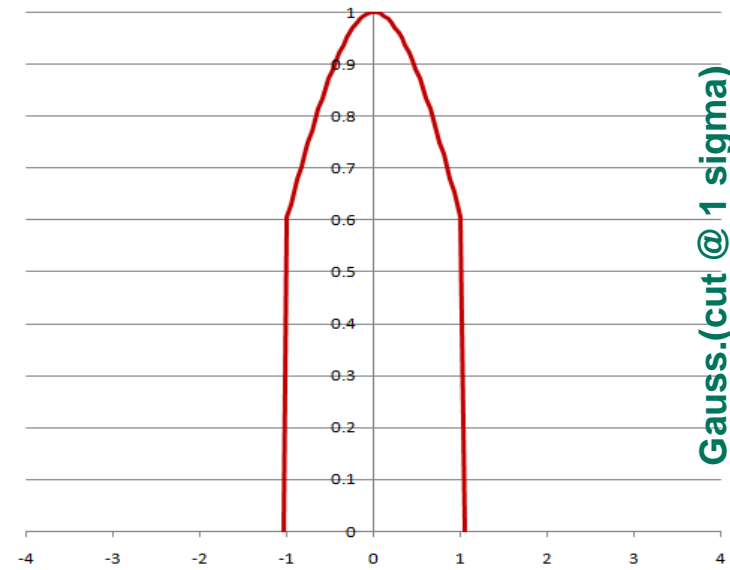
1D-shape

1. Gaussian	Sigma=1	=>	Area = 2.51	St.Dev = 1
2. Gauss.(cut @ 1 sigma)	Sigma=1	=>	Area = 1.74	St.Dev = 0.55
3. Rectangle uniform	Half-width=1	=>	Area = 2.00	St.Dev = 0.58
4. Ellipse uniform(proj.)	Semi-axis=1	=>	Area = 1.56	St.Dev = 0.51

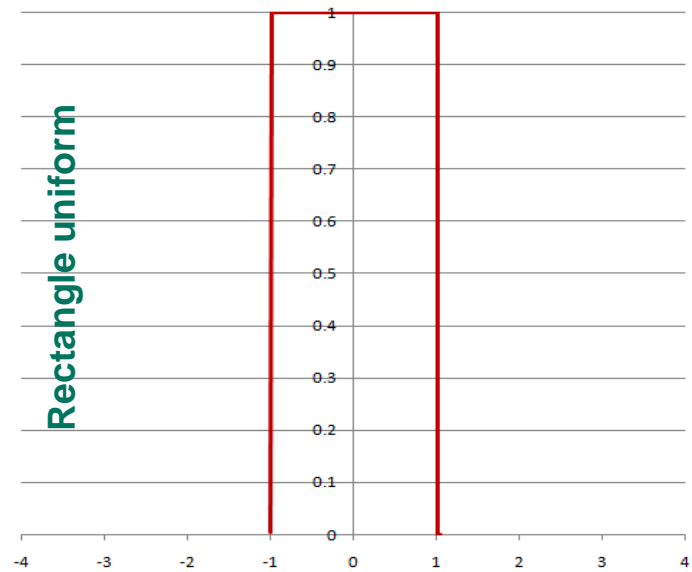
See the next slide



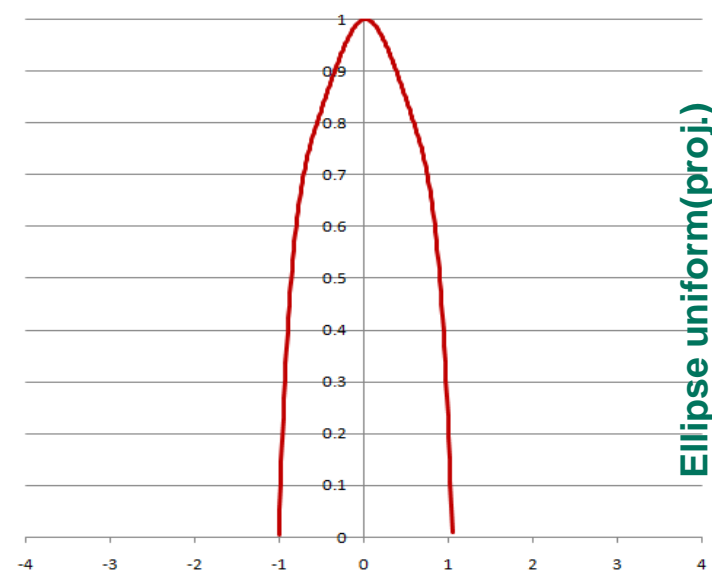
Gaussian



Gauss.(cut @ 1 sigma)



Rectangle uniform



Ellipse uniform(proj.)

2D mode	2D - shape (Monte Carlo method)	Correlated with
<input checked="" type="checkbox"/>	Ellipse uniform	T
<input checked="" type="checkbox"/>	Ellipse uniform	X
<input type="checkbox"/>	Rectangle uniform	
<input type="checkbox"/>	Ellipse hollow	
<input type="checkbox"/>	Rectangle hollow	

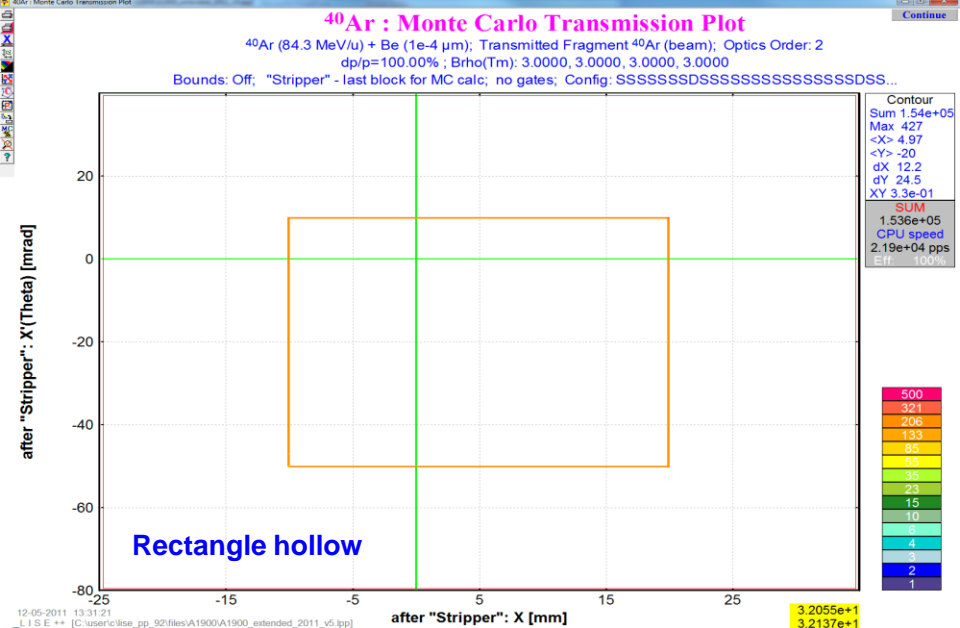
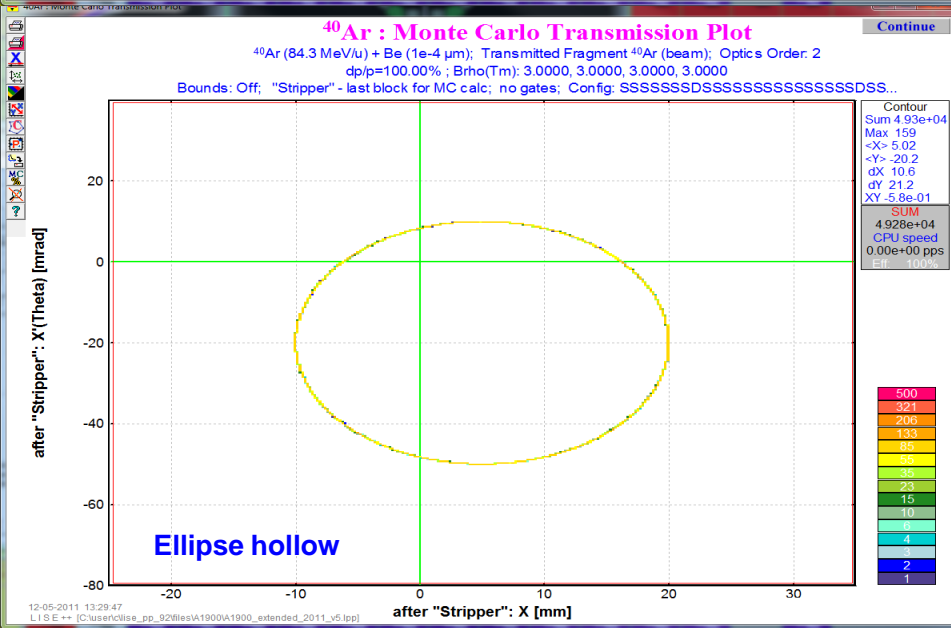
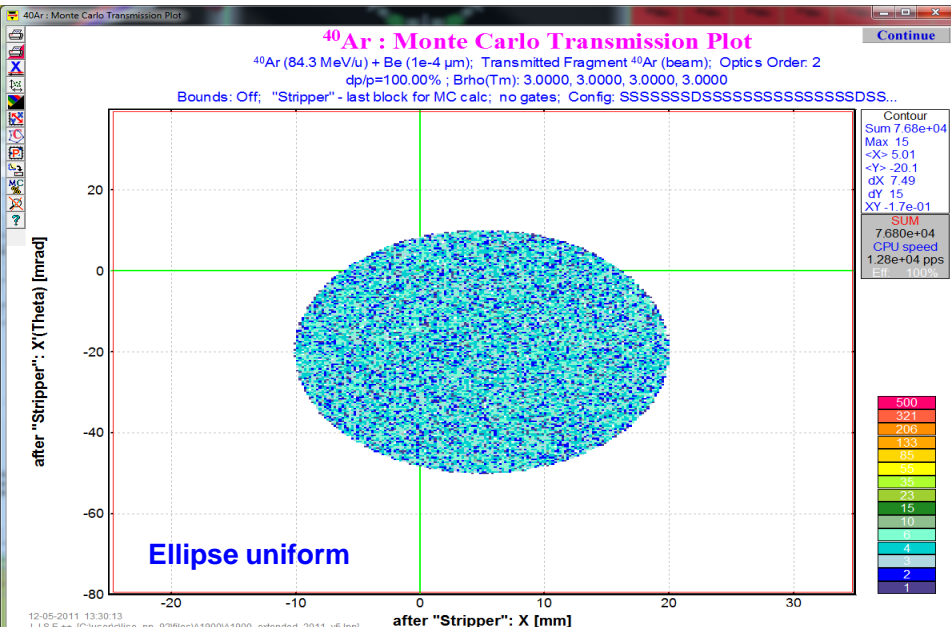
Four 2D-shapes.
Hollow configurations (which are not physical) are designed for debug purposes

Assignment for 1D-shapes, which are used for the Distribution method

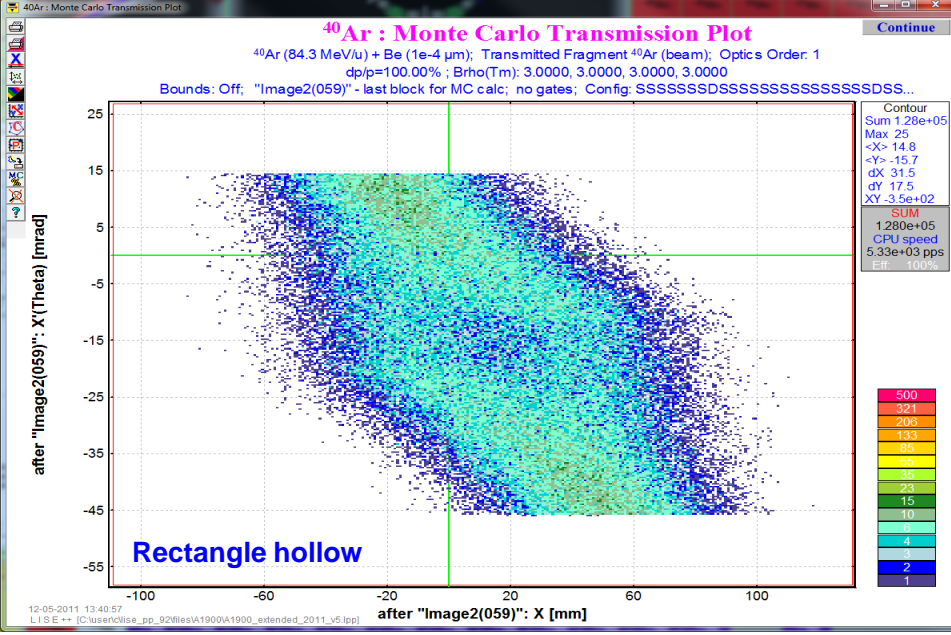
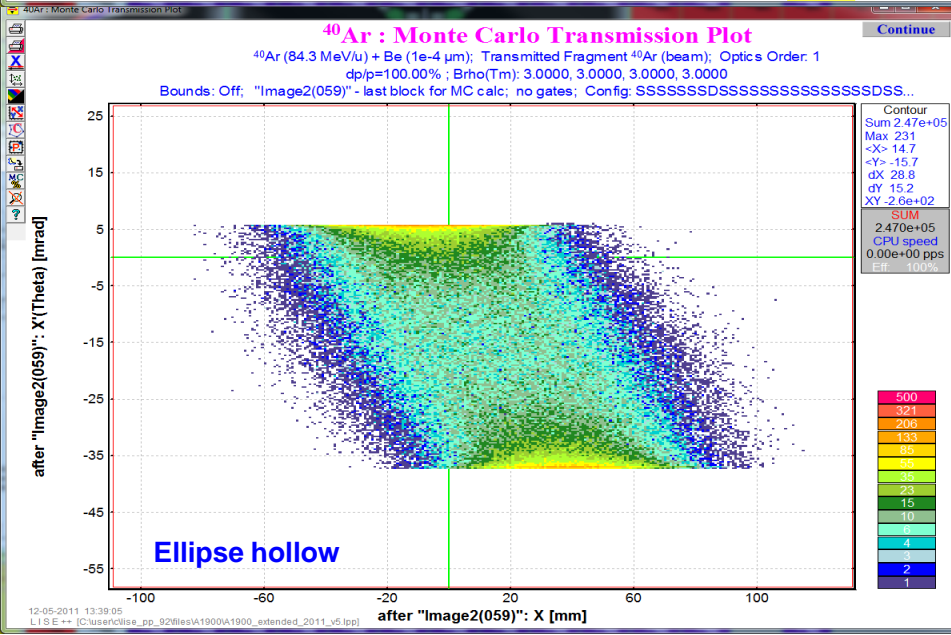
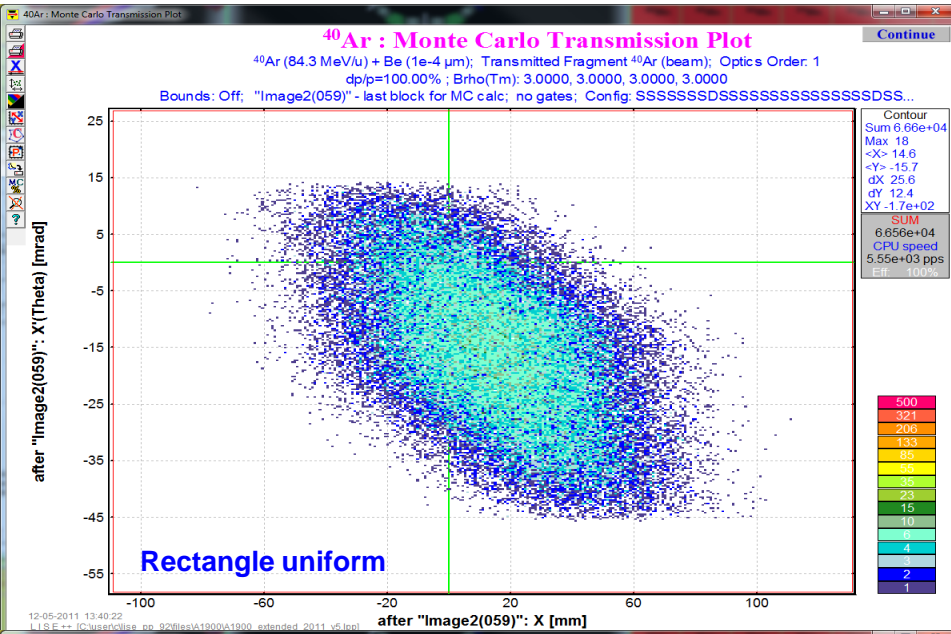
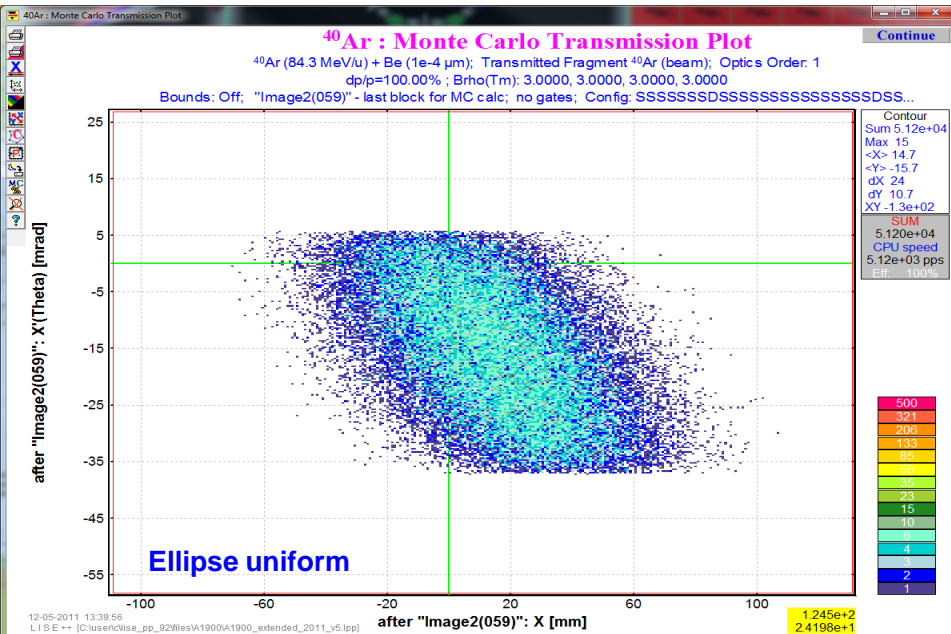
1D axis, ...)	1D - shape (Distribution method)	2D mode	2D - shape (Monte Carlo method)
	Ellipse uniform (proj.)	<input checked="" type="checkbox"/>	Ellipse uniform
	Ellipse uniform (proj.)	<input checked="" type="checkbox"/>	Ellipse uniform
	Rectangle uniform	<input checked="" type="checkbox"/>	Rectangle uniform
	Rectangle uniform	<input checked="" type="checkbox"/>	Ellipse hollow
	Rectangle uniform	<input checked="" type="checkbox"/>	Rectangle hollow

File used for the next slides: http://groups.nslc.msu.edu/lise//9_2/9_2_85/A1900_extended_2011_v5.lpp

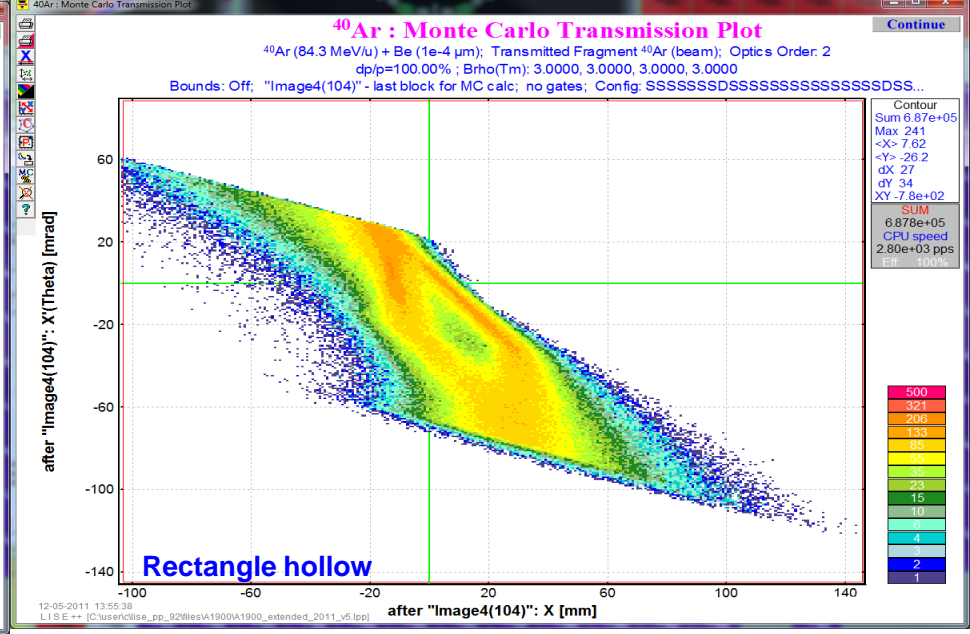
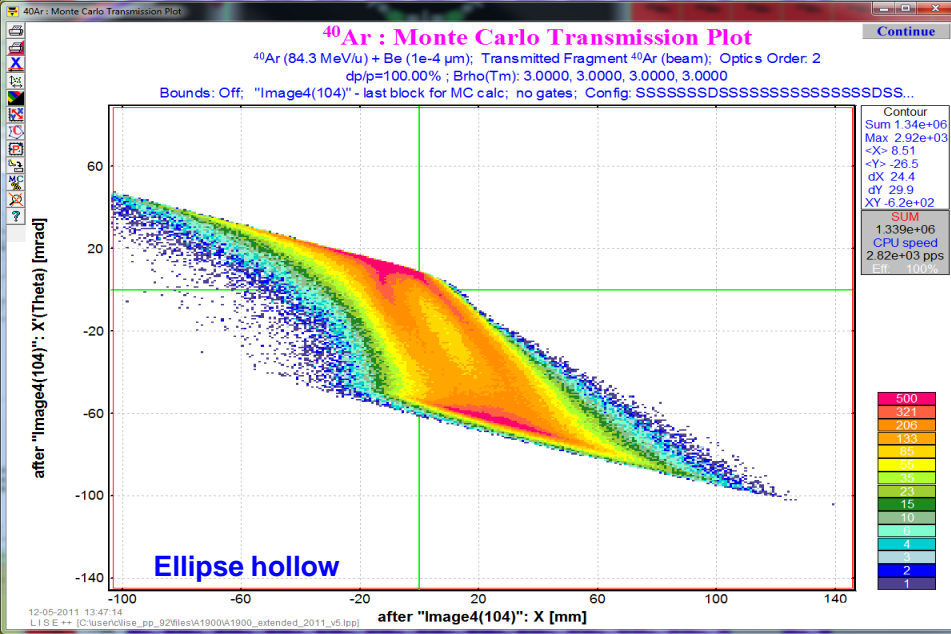
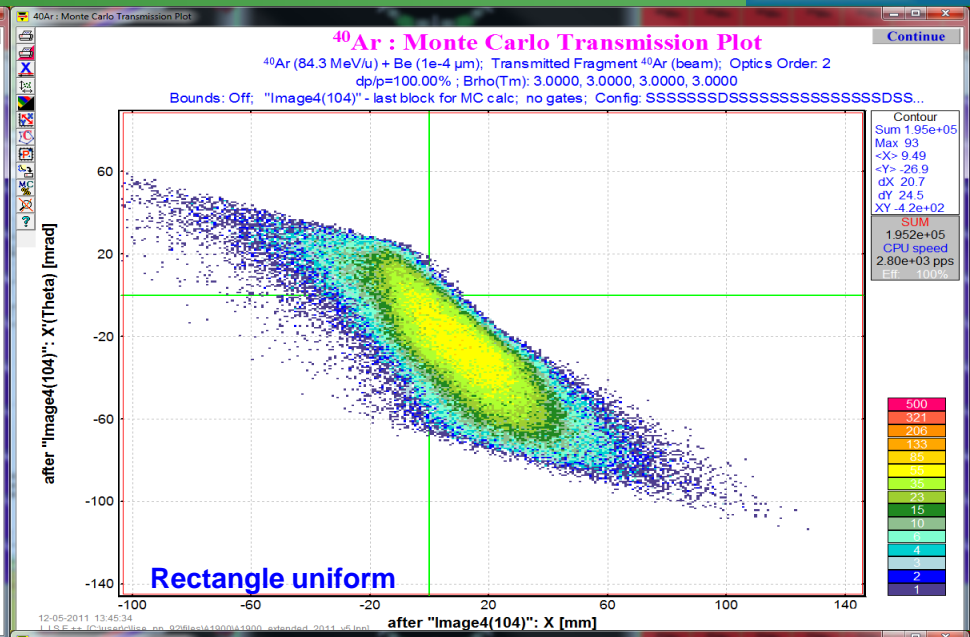
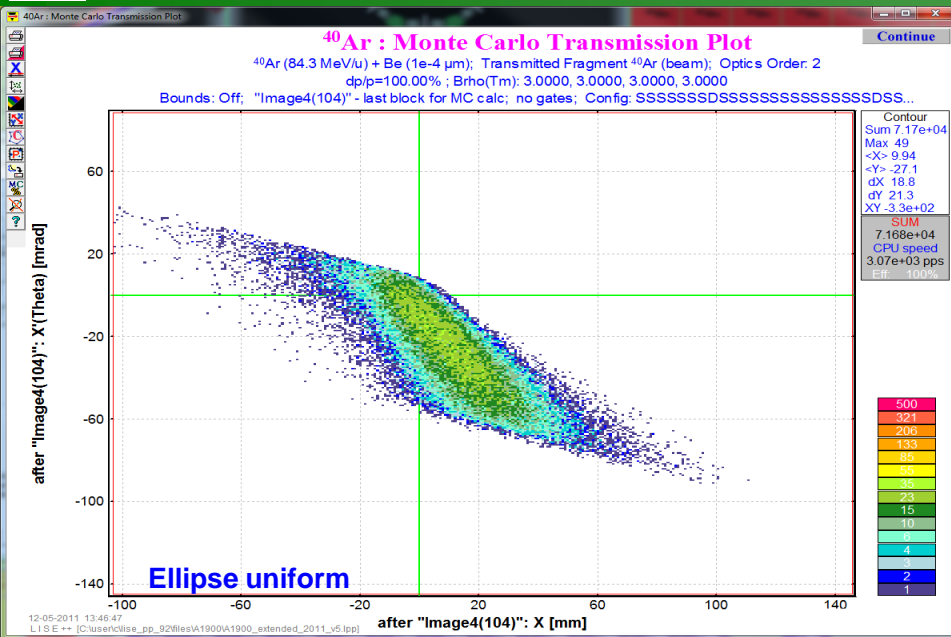
2D - shapes : after target



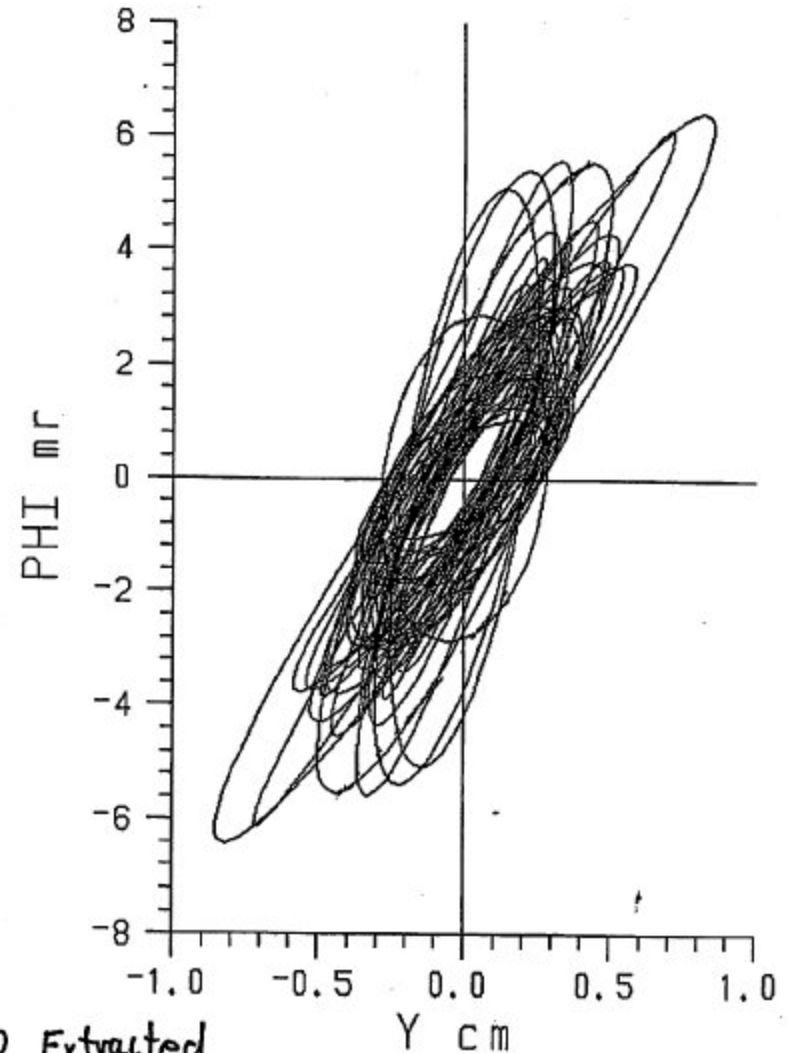
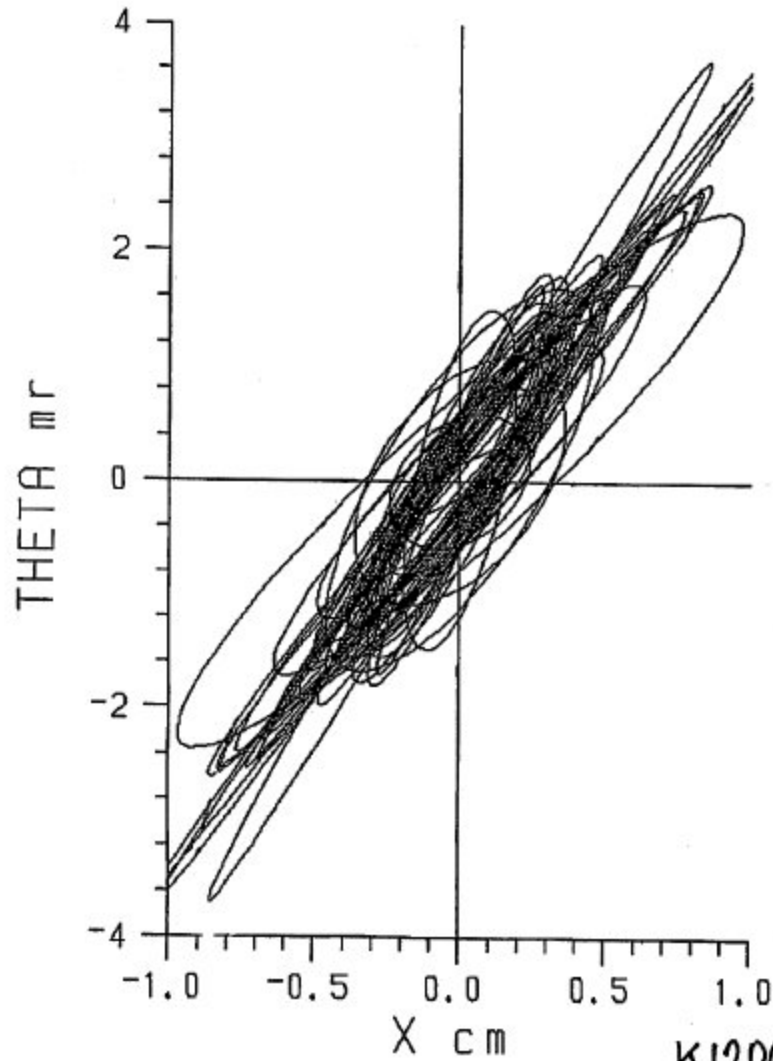
2D - shapes : after Image 2 (Z059) (1st order)



2D - shapes : after Image 4 (Z104) (2nd order)



24-JAN-94 15:10:00 TMOPL0T



K1200 Extracted
Beam at 1st Viewer

Courtesy of J.Stetson

3.3 BEAM

The "BEAM" keyword marks the beginning of Monte Carlo simulation. The keyword should be written once in the beginning of a MOCADI input file.

BEAM

N

*E*₀, *T*₀, *mass*, *nuclear charge*, *electrons*

*mode*_{XA}

*max*_X, *max*_A, *r*_{XA}, *X*₀, *A*₀

*mode*_{YB}

*max*_Y, *max*_B, *r*_{YB}, *Y*₀, *B*₀

*mode*_{ET}

*max*_E, *max*_T, *r*_{ET}, *E*₁, *T*₁

N ions of the primary beam with *charge*, *mass*, *electrons* are produced with initial position distribution (*X*, *Y*), angular distribution (*A*, *B*), energy distribution (*E*) and time distribution (*T*). The initial distributions are calculated event by event as follows. (The *r* parameter is not used up to now.)

$$X = X_0 + dX$$

$$A = A_0 + dA$$

$$Y = Y_0 + dY$$

$$B = B_0 + dB$$

$$E = E_0 * (1 + (E_1 + dE) / 100)$$

$$T = T_0 * (1 + (T_1 + dT) / 100)$$

where distributions *dX*, *dA*, *dY*, *dB*, *dE*, and *dT* are calculated from *mode**, *max** and *r** parameters.

<i>mode</i>	
0	fixed. <i>d</i> = <i>max</i>
1	uniform distribution, $-max* < d* < +max*$
2	Gaussian distribution, $sigma* = max*$
4	uniform distribution in the Ellipse $(d1/max1)^2 + (d2/max2)^2 <= 1$
6	uniform distribution in the 6 dimensional Ellipse (only for <i>mode</i> _{XA}), $(dX/maxX)^2 + (dA/maxA)^2 + (dY/maxY)^2 + (dB/maxB)^2 + (dE/maxE)^2 + (dT/maxT)^2 <= 1$
7	uniform distribution in the 4 dimensional Ellipse (only for <i>mode</i> _{XA}), $(dX/maxX)^2 + (dA/maxA)^2 + (dY/maxY)^2 + (dB/maxB)^2 <= 1$
8	uniform distribution in the 2 dimensional Ellipse (only for <i>mode</i> _{XA}), $(dX/maxX)^2 + (dY/maxY)^2 <= 1$, $(dA/maxA)^2 + (dB/maxB)^2 <= 1$
9	Gaussian distribution with $sigmaX = maxX$, $sigmaA = maxA$, $sigmaY = maxY$, $sigmaB = maxB$, $sigmaE = maxE$, $sigmaT = maxT$, (only for <i>mode</i> _{XA})

The units of energy(*E*), time(*T*), position(*X*, *Y*), and angle(*A*, *B*) are MeV/u, micro-second, centimeter, and milli-radian, respectively.