

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TEpics		
fName	HIRA_Tower2_Reg_Up	HIRA_Tower5_I
fTitle	HIRA_Tower2_TC_Up	HIRA_Tower5_Reg
HIRA_Tower0_I	HIRA_Tower3_I_Up	b_HIRA_Tower5_TC
HIRA_Tower0_Reg	HIRA_Tower3_Reg_Up	I252IG
HIRA_Tower0_TC[5]	HIRA_Tower3_TC_Up	b_HIRA_Tower0_I_Up
HIRA_Tower1_I	HIRA_Tower4_I_Up	b_HIRA_Tower0_Reg_Up
HIRA_Tower1_Reg	HIRA_Tower4_Reg_Up	HIRA_Tower0_TC_Up
HIRA_Tower1_TC[5]	HIRA_Tower4_TC_Up	b_HIRA_Tower1_I_Up
HIRA_Tower2_I	HIRA_Tower5_I_Up	b_HIRA_Tower1_Reg_Up
HIRA_Tower2_Reg	HIRA_Tower5_Reg_Up	HIRA_Tower1_TC_Up
HIRA_Tower2_TC[5]	HIRA_Tower5_TC_Up	b_HIRA_Tower2_I_Up
HIRA_Tower3_I	I252IG_Up	b_HIRA_Tower2_Reg_Up
HIRA_Tower3_Reg	b_Epics	b_HIRA_Tower2_TC_Up
HIRA_Tower3_TC[5]	b_HIRA_Tower0_I	b_HIRA_Tower3_I_Up
HIRA_Tower4_I	b_HIRA_Tower0_Reg	b_HIRA_Tower3_Reg_Up
HIRA_Tower4_Reg	b_HIRA_Tower0_TC	b_HIRA_Tower3_TC_Up
HIRA_Tower4_TC[5]	b_HIRA_Tower1_I	b_HIRA_Tower4_I_Up
HIRA_Tower5_I	b_HIRA_Tower1_Reg	b_HIRA_Tower4_Reg_Up
HIRA_Tower5_Reg	b_HIRA_Tower1_TC	b_HIRA_Tower4_TC_Up
HIRA_Tower5_TC[5]	b_HIRA_Tower2_I	b_HIRA_Tower5_I_Up
I252IG	b_HIRA_Tower2_Reg	b_HIRA_Tower5_Reg_Up
HIRA_Tower0_I_Up	b_HIRA_Tower2_TC	b_HIRA_Tower5_TC_Up
HIRA_Tower0_Reg_Up	HIRA_Tower3_I	b_I252IG_Up
HIRA_Tower0_TC_Up	HIRA_Tower3_Reg	fChain
HIRA_Tower1_I_Up	b_HIRA_Tower3_TC	fCurrent
HIRA_Tower1_Reg_Up	HIRA_Tower4_I	fgIsA
HIRA_Tower1_TC_Up	HIRA_Tower4_Reg	
HIRA_Tower2_I_Up	b_HIRA_Tower4_TC	
@~TEpics	Calculate	Class
TEpics	Calibrate	Class_Name
GetName	Clear	IsA
GetTitle	InitClass	ShowMembers
SetName	InitBranch	Streamer
SetNameTitle	InitTree	StreamerNVirtual
SetTitle	Unpack	