

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TMcp	
fRandom	upMcpPlasticGap
fQdcSlot[1]	maskTarGap
fName	mcp0
fTitle	mcp1
mcpMapFile	b_time
fCon	b_charge
fAddRndm	b_ene
fNwords	b_rTime
time[32]	b_timeCorr
charge[1][32]	b_maskX
ene[32]	b_maskY
rTime[32]	b_xAngle
timeCorr[32]	b_yAngle
maskX	b_iAngle
maskY	b_mcp0
xAngle	b_mcp1
yAngle	f_mcp0
iAngle	f_mcp1
tShift[4]	fChain
thetaMCP[2]	fCurrent
tarMcpPlasticGap	fgIsA
mcpMcpGap	
@~TMcp	InitBranch
TMcp	InitClass
TMcp	InitTree
GetName	LoadQdcTdcMap
GetTitle	SetMcpMapFile
SetName	Unpack
SetNameTitle	UnpackEnergy
SetTitle	UnpackTime
Calibrate	UnpackCharge
Calculate	Class
Clear	Class_Name
Copy	IsA
CreateFolders	ShowMembers
GenPrime	
GenPrime	