

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TS800Tppac

fRandom	ysum
fInterpolate	xmult
fSatFlat	ymult
fCon	width
channels	xcenter
tag	ycenter
maxwidth	name
threshold	b_data
sampleBegin	b_sample
sampleWidth	b_channel
debug	b_filled
filled	b_xstrip
data	b_ystrip
sample	b_x
channel	b_y
xstrip[64]	b_xsum
ystrip[64]	b_ysum
badxstrips	b_xmult
badxstrip[20]	b_ymult
badystrips	fChain
badystrip[20]	fCurrent
x	fgIsA
y	
xsum	
@~TS800Tppac	setdebug
TS800Tppac	settag
TS800Tppac	Unpack
InitClass	Unpackrawdata
InitTree	Class
Calculate	Class_Name
Calibrate	IsA
Clear	ShowMembers
Copy	Streamer
GetEntry	
setchannels	